

Possible Game Names:

Let's get crackin

Cracked

How do you like your eggs

Mango

The boiled one

Breggfast is served

Served

Game Name:

Let's Get Crackin

Description:

Gurtby is very hungry, in this beat them up game you will help Gurtby collect enough eggs to make an eggscellent breakfast.

Fun Ideas:

Glory kills

- Enemy HP < range

Activate Animation?

on anim end

proc enemy death

Art Ideas:



In depth:

Enemies

- Spawner? -

Level based would have

Drop in Enemies

A diagram showing a rectangular box with an arrow pointing down into it. The text "Enemies fall into scene" is written next to it.

Enemies fall into scene

A diagram showing a rectangular box with an arrow pointing up into it. The text "Enemies jump into scene" is written next to it.

Enemies jump into scene

More art:



Basics:

Globals:

- Health

- movement based variables

- Enemy class initialization

Level based?

Player

- sprint until hit then gets on cooldown

- gun

- melee attack



